

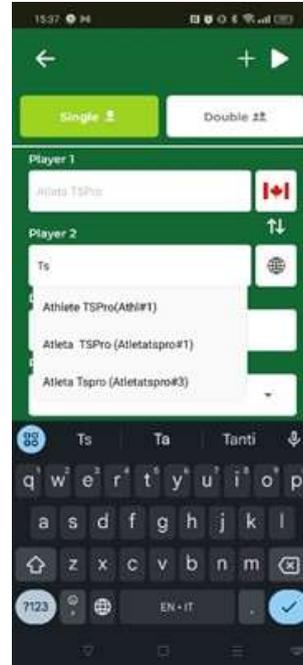


Author	Version	Date	Description	Language
Roberto Galante	1.0.0	06/02/2025	Faq 16 – Opponent's score	en

Opponent's score (Statistics)

When creating the match, when entering the opponent's name, the system proposes the list of registered users. It is possible to enter the opponent's surname or nickname.

Once the opponent has been identified, the system will send a confirmation request, by notification (if active) through which the opponent must confirm his willingness to accept the shared match.

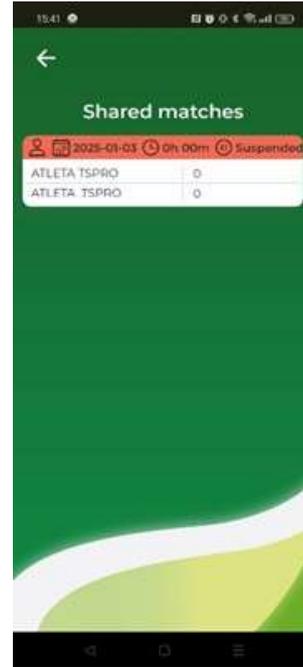


Upon receipt of the notification, or directly if the system has not been enabled to receive notifications, the opponent must log into the system and go to the list of matches

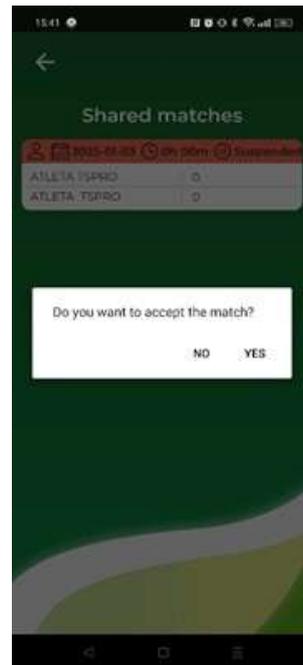
At the top of the screen you will notice that the first button displays the number 1, indicating that there is a shared match awaiting acceptance or rejection



Pressing the button will take you to the list of shared matches



Pressing on the match, like a button, will prompt the system to confirm or reject it





Once the match is confirmed, it will also appear in the list of the opponent's matches.

It will not be possible to get the result of the match at the same time

Confirmation can also take place after the conclusion of the game.

