Auhor	Version	Date	Description	Language
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Scenario Creation

If the game mode of the game is not among those available in the system, it is possible to create our own scenario. The scenario can be saved as a favourite or used only once.

To create a new scenario, after pressing the new game button, scroll down the screen displaying scenarios until the 'New Preset' button is highlighted.

Press the button and we can create our scenario

First we have to define how many sets are needed to win, possible values are 1, 2 and 3. Next, we need to tell the system if the game mode is the same for all sets. For example, if the last set is a super tie-break, the answer is no, and we would have to repeat the configuration for each set.

If all sets are the same, the screen will allow easier configuration

Now let us move on to the configuration of a set

The first option allows us to indicate whether the set is 'Normal' i.e. a game or a super tie-break

The number of Games to Win will indicate, in the case of a game set, the minimum number of games to be won to win the set and the number of points in the case of a Super Tie-Break.

Let us now indicate how the set ends, if we decide, as is now rarely the case, that the set continues to the end, we can configure the 'Last' entry as normal, but if we want it to end with a Tie-Break we will select Tie-Break

Finally, in the event of a final Tie-Break we should indicate which game the Tie-Break would be played in.

Once we have finished the configuration we can save it by pressing the 'Save' button

And in this case the system will ask us to name our scenario

Which we will then find in the list of personal scenarios